



BASE PENALTY SCHEDULE

Revised NRL Penalties table with aligned Amalgamated Penalties

Note – highlights shaded denote changes from NRL penalties.

Offence	Grade	1st Offence (early plea in brackets)	2nd Offence (early plea in brackets)	3rd & Subsequent Offence (early plea in brackets)
High Tackle - Careless	1	1 match (Warning)	2 matches (1)	3 matches (2)
	2	2 matches (1)	3 matches (2)	4 matches (3)
	3	3 matches (2)	4 matches (3)	5 matches (4)
High Tackle – Reckless	1 (4) #	4 matches (3)	5 matches (4)	6 matches (5)
	2 (5)	5 matches (4)	6 matches (5)	7 matches (6)
	3 (6)	6 matches (5)	7 matches (6)	8 matches (7)
Dangerous Contact	1	1 match (Warning)	2 matches (1)	3 matches (2)
	2	2 matches (1)	3 matches (2)	4 matches (3)
	3	3 matches (2)	4 matches (3)	5 matches (4)
Dangerous Throw	1	1 match (Warning)	2 matches (1)	3 matches (2)
	2	3 matches (2)	4 matches (3)	5 matches (4)
	3	5 matches (4)	6 matches (5)	7 matches (6)
Striking	1	2 matches (1)	3 matches (2)	4 matches (3)
	2	3 matches (2)	4 matches (3)	5 matches (4)
	3	4 matches (3)	5 matches (4)	6 matches (5)
Crusher Tackle	1	2 matches (1)	3 matches (2)	4 matches (3)
	2	3 matches (2)	4 matches (3)	5 matches (4)
	3	4 matches (3)	5 matches (4)	6 matches (5)
Contrary Conduct	1	1 match (Warning)	2 matches (1)	3 matches (2)
	2	2 matches (1)	3 matches (2)	4 matches (3)
	3	3 matches (2)	4 matches (3)	5 matches (4)
Shoulder Charge	1	2 matches (1)	3 matches (2)	4 matches (3)
	2	3 matches (2)	4 matches (3)	5 matches (4)
	3	4 matches (3)	5 matches (4)	6 matches (5)

High Tackle Reckless is effectively treated as a grade up from High Tackle Careless